

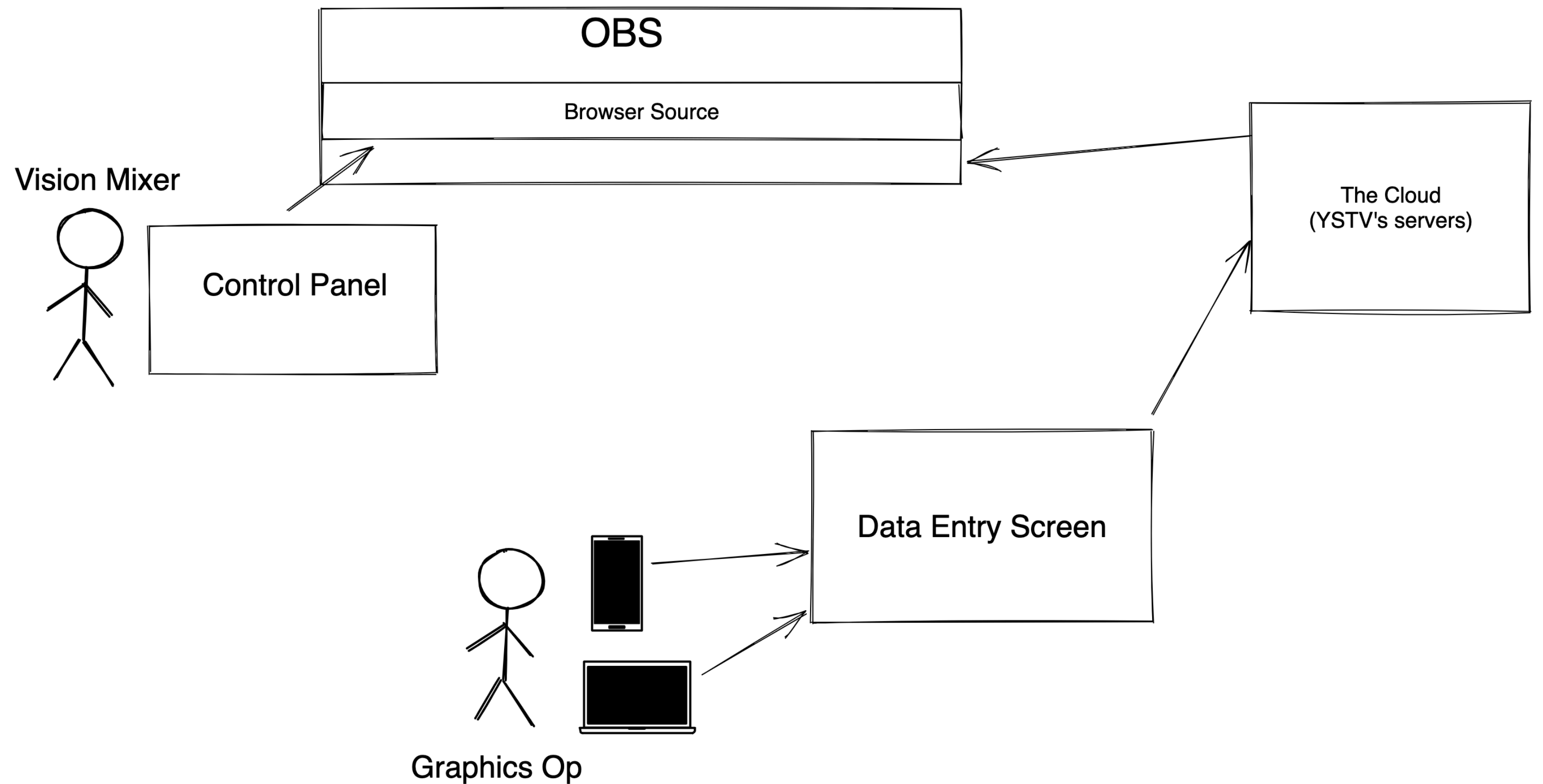
# Graphics @ Roses

## Presentation Subtitle

**NOTE: none of this applies to the studio. It's Special.**

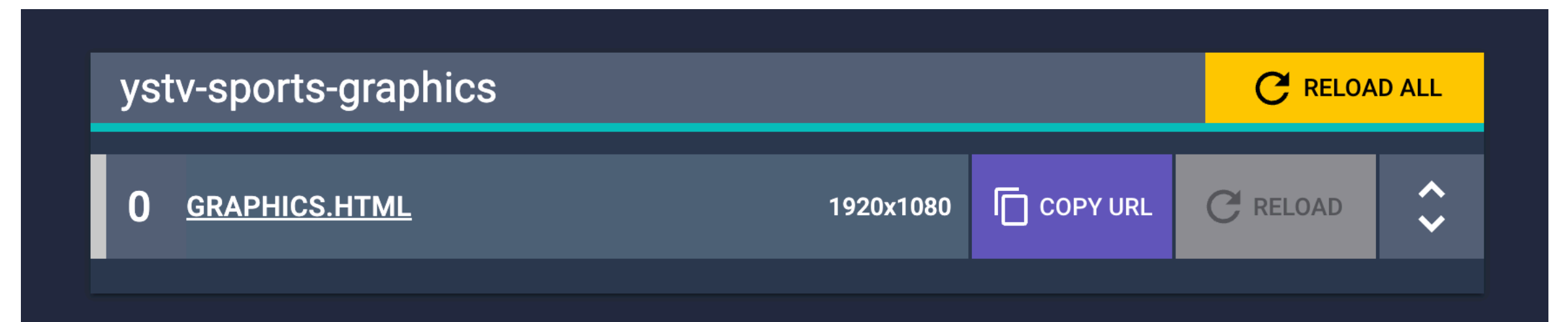
# What does graphics entail?

- Setting up OBS
- Controlling
- Data entry



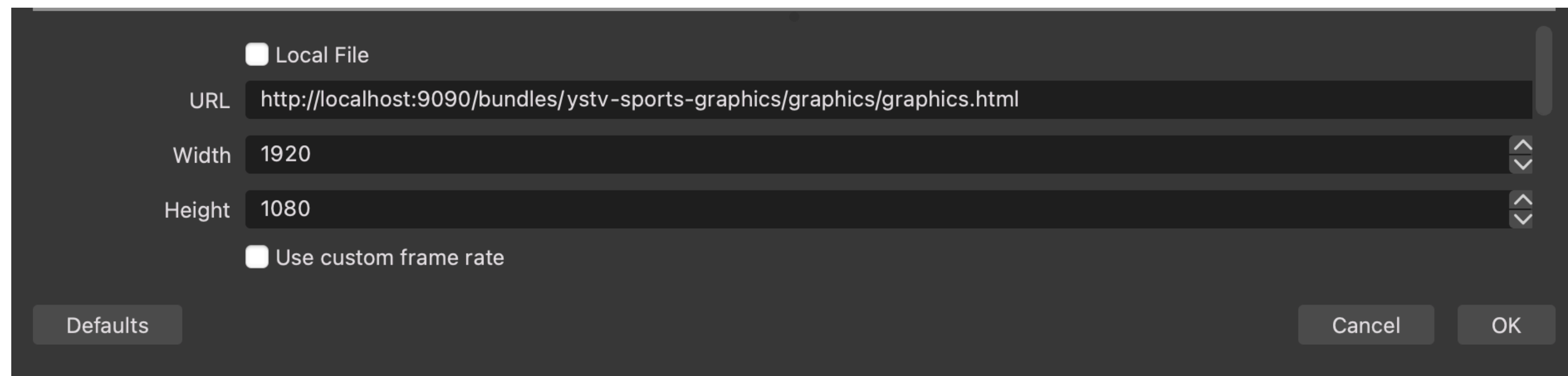
# Setting up the streaming PC

- On the PC running OBS, go to [sports-graphics-obx.prod.ystv.co.uk](https://sports-graphics-obx.prod.ystv.co.uk)
  - where  $x$  is a number allocated to each OB
    - (Not the same as the OB Kit number!)
    - You'll get the number on Slack on the day.
- Click "Select Event", find the event you're broadcasting, click Confirm
- Go to "Graphics" on the top-right, click "Copy URL"



# Setting up the streaming PC

- In OBS, add a Browser Source
  - Note: there may already be one from the previous OB, possibly with the wrong number.
- URL: the one you just copied
- Width/Height: 1920 x 1080
- You're good to go!
  - It may be blank at first.  
This is okay.



# Controlling the Graphics

- Go back to Chrome and ensure you've selected "sports-graphics-controller"
- You're good to go!

The screenshot displays a dark-themed control interface for a sports graphics service. At the top, it shows the service status as 'SYNCHRONISING' and the selected event ID. Below this are two buttons: 'Select Event' (blue) and 'Resync' (orange). The interface is divided into three sections, each with a title, status, and control buttons:

- Quarter 4**: Status: LIVE. Buttons: LIVE (green), KILL (red).
- Scoreboard**: Status: LIVE. Buttons: LIVE (green), KILL (red).
- Clock**: Status: LIVE. Buttons: LIVE (green), KILL (red).
- Match Status Popup**: Status: LIVE. Buttons: LIVE (green), KILL (red).

# Data Entry

- **You will need a laptop/phone/tablet**
- Go to <https://sports-data.prod.ystv.co.uk>
  - Login: *ystv/ystv* (read-write) or *ury/ury* (read-only)
- Find the OB you're on, and select "Input Scores"
- You're good to go!
  - The interface will vary slightly between sports, but usually not by much.

The screenshot shows a web interface for "YSTV Sports Scores 3". The main heading is "Test Lacrosse" with a score of "Home 1 - Away 1". It indicates "Quarter 2" and a timer at "00:00". There are four main buttons: "Goal", "Start Next Quarter", "Pause Clock", and "Declare Winner" (with a trophy icon). Below this is a "Timeline" section with a list of events, each followed by an "Undo" link:

- away at 0 minutes (Q2) [Undo](#)
- Started next quarter [Undo](#)
- Clock paused at 15:00 [Undo](#)
- Clock resumed [Undo](#)
- Clock paused at 00:24 [Undo](#)
- home at 0 minutes (Q1) [Undo](#)
- Started next quarter [Undo](#)

# If things go wrong...

- Made a mistake when entering data?
  - Just hit Undo!
  - **Note: you can't undo "Declare Winner". Only use that when the final winner is known!**
- Made a mistake hitting Undo?
  - Just hit Redo!
- Missed a goal?
  - Enter it as soon as you can, make a note of when it *should* have been, and message *#graphics-screaming-into-a-bucket* in Slack — we'll fix the time

# If things go wrong...

- The screen goes blank / my graphics disappear / something broke!
  - Don't panic. Chances are it's our fault, not yours.
  - Let us know on Slack (*#graphics-screaming-into-a-bucket*)
  - Be around on Mumble in case we need to tell you what to do / troubleshoot



**Any questions?**

**#graphics-screaming-into-a-bucket on Roses Slack**